(T(II)-Computer Science-H-4A

 2×4

2021

COMPUTER SCIENCE — HONOURS

Fourth Paper

(Group - A)

Full Marks : 50

The figures in the margin indicate full marks. Candidates are required to give their answers in their own words as far as practicable.

Answer *question no.* 1 and *any three* questions from the rest, taking at least *one* from each Section.

1. Answer any four questions :

- (a) What is the depth of a complete binary tree with *n* nodes?
- (b) State an advantage of a circular linked list over a linear linked list.
- (c) What is the functionality of scanf ()?
- (d) Differentiate between malloc () and calloc () function in C.
- (e) Differentiate between structure and union.
- (f) Distinguish between linear and non-linear data structures.
- (g) What is linear probing in hashing?
- (h) List the differences between putchar () and putch ().

Section-I

(Data Structure - II)

- 2. (a) Write an algorithm for searching a given element in a binary search tree. If the element is not present, your algorithm should insert it in the tree so that it remains binary search tree.
 - (b) What is a heap? How can a heap be represented using an array?
 - (c) Prove that if T is an extended binary tree with n internal nodes; I, its internal path length and E, its external path length then E = I + 2n, $n \ge 1$. 5+(2+2)+5
- 3. (a) What are the criteria for choosing a good hash function?
 - (b) Explain the following hash functions :
 - (i) Division Method
 - (ii) Midsquare Method
 - (iii) Folding Method.

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- (c) Discuss the drawbacks of hashing.
- (d) Form a binary search tree using following numbers : 15, 10, 5, 7, 6, 8, 19, 25, 23, 18 2+6+3+3
- 4. (a) Show that the average case time complexity of Quick sort is $O(n \log_2 n)$.
 - (b) Write an algorithm to sort a list of elements using merge-sort technique.
 - (c) Write a non-recursive algorithm to traverse a binary tree using inorder traversal. 4+5+5

Section-II (Programming through C Language)

- 5. (a) Describe the bitwise operators with suitable examples.
 - (b) What would be printed from the following program segment?

char c[] = `computer', *p; int i; for (p = & c[5]; p > = & c[0]; p--) printf (``% c", *p); printf(``\n"); for (p = c + 5, i = 0; p > = c; p --, i + +) printf (``% c", *(p - i));

- (c) Differentiate sprintf () and printf () with example.
- (d) Write a C program to find the smallest of 3 numbers using ternary operator only. 4+4+4+2
- 6. (a) Explain "call by value" and "call by reference" mechanisms for function calls with appropriate examples.
 - (b) What is expected to happen when the following code in C is executed on two given integers A and B? Justify with a suitable example.

$$A = A \land B;$$

$$B = A \land B;$$

$$A = A \land B;$$

- (c) Write a program using C language to compute the roots of a quadratic equation $ax^2 + bx + c = 0$, given the values of a, b and c. 4+4+6
- 7. (a) Write a recursive function that returns the greatest common divisor of its two positive integer arguments.
 - (b) What is the meaning of #include< stdio.h > and why is this required in a C program?

(c) Write the output of the following program

```
# include < stdio.h >
# define Multiply (a, b) a * b
void main()
    {
    int a=5, b=3;
    printf ("%d", Multiply (a+b, a-b));
    }
```

(d) Evaluate (3 < 4)? (5 < 6)? 1 : 2 : (10 > 8)? 3 : 4

5+3+3+3